

## CipherShed - Feature #97

### Suggestion 1 — Do not use unknown terminology

01/30/2015 02:05 AM - Jason Pyeron

<b>Status:</b>	New	<b>Start date:</b>	01/30/2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Niklas Lemcke	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
<p>per: The Usability of TrueCrypt, or How I Learned to Stop Whining and Fix an Interface by Sumeet Gujrati &amp; Eugene Vasserman <a href="http://dl.acm.org/citation.cfm?doi=2435349.2435360">http://dl.acm.org/citation.cfm?doi=2435349.2435360</a> <a href="http://people.cis.ksu.edu/~eyv/projects/truecrypt/">http://people.cis.ksu.edu/~eyv/projects/truecrypt/</a> page: 9</p> <p>For instance, changing the terms “Mount”, “Dismount” and “Volume” to “Open”, “Close”, and “File Container” improved the usability of TrueCrypt’s interface. We suggest that developers get rid of unknown terms or minimize their use, and instead use intuitive terms, even when they may not be the correct technical terms. If a more intuitive term can not be found in lieu of an unknown term, such as the name of an encryption algorithm, then developers should try to separate that term from the main workflow of the task, as discussed in Suggestion 3 below. (See P1, P2, P3 and S3.)</p>			

#### History

#1 - 08/21/2016 03:22 PM - Niklas Lemcke

- Assignee set to Niklas Lemcke