

## CipherShed - Feature #75

### code coverage - ConvertUTF.c

01/05/2015 12:54 AM - Jason Pyeron

<b>Status:</b>	New	<b>Start date:</b>	01/05/2015
<b>Priority:</b>	Low	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
Create unit test(s) to address the finge cases			
<pre>14: 212:ConversionResult ConvertUTF16toUTF8 ( ...     -: 240:          } else { /* We don't have the 16 bits following the high surrogate. / #####: 241:          --source; / return to the high surrogate / #####: 242:          result = sourceExhausted; #####: 243:          break;     3: 244:          }    110: 245:      } else if (flags == strictConversion) {     -: 246:          / UTF-16 surrogate values are illegal in UTF-32 /    110: 247:          if (ch &gt;= UNI_SUR_LOW_START &amp;&amp; ch &lt;= UNI_SUR_LOW_END) { #####: 248:          --source; / return to the illegal value itself */ #####: 249:          result = sourceIllegal; #####: 250:          break;     -: 251:          }     -: 252:      }</pre>			